

# Deep Learning

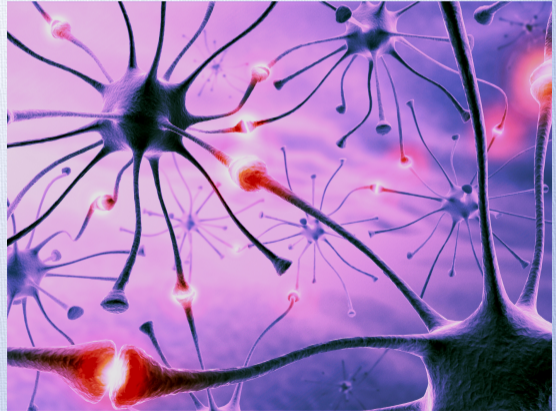
Modelling the World with  
Deep Artificial Neural Networks

Olof Mogren

June 2016

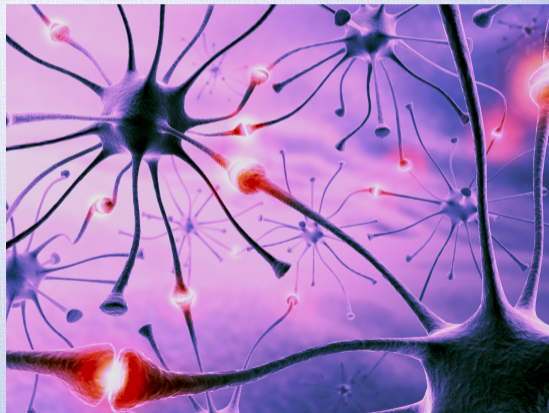
# Deep Learning

- Deep artificial neural networks



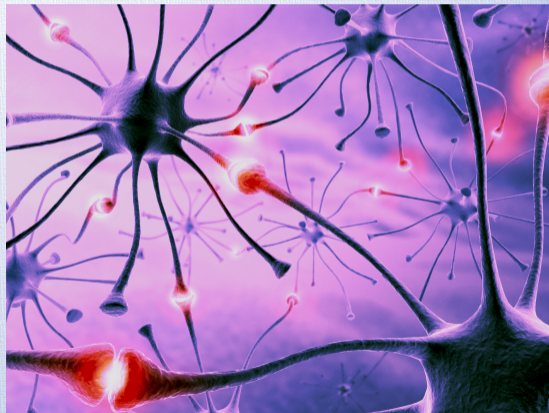
# Deep Learning

- Deep artificial neural networks
- Learning from data (preferably big)



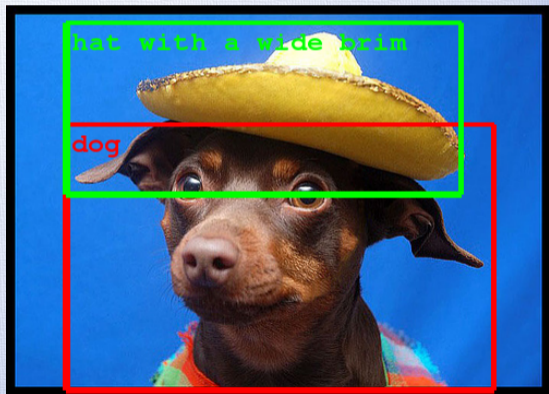
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- Deep artificial neural networks
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- Outperforms traditional methods in:



# Deep Learning

- Deep artificial neural networks
- Learning from data (preferably big)
- Outperforms traditional methods in:
  - Image clasification



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- Deep artificial neural networks
- Learning from data (preferably big)
- Outperforms traditional methods in:
  - Image classification
  - Natural language processing
    - Machine translation
    - Sentiment analysis



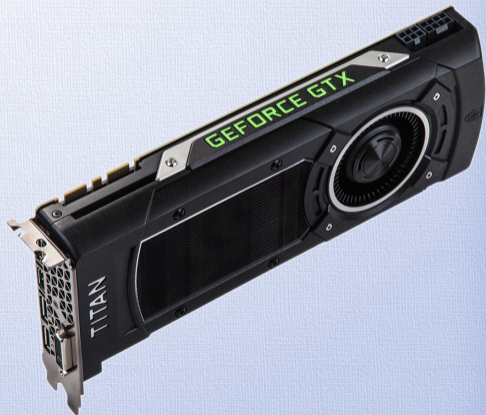
# Deep Learning

- Deep artificial neural networks
- Learning from data (preferably big)
- Outperforms traditional methods in:
  - Image classification
  - Natural language processing
    - Machine translation
    - Sentiment analysis
  - Reinforcement learning



# Why the Success?

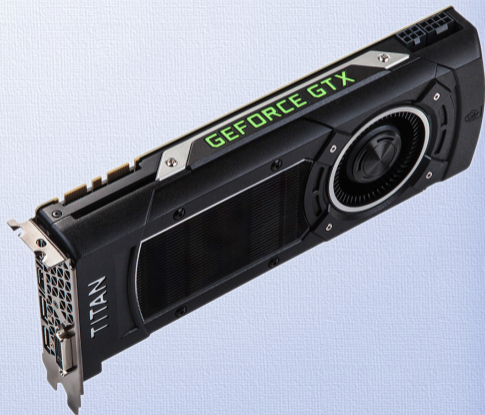
- Progress in model design and algorithms





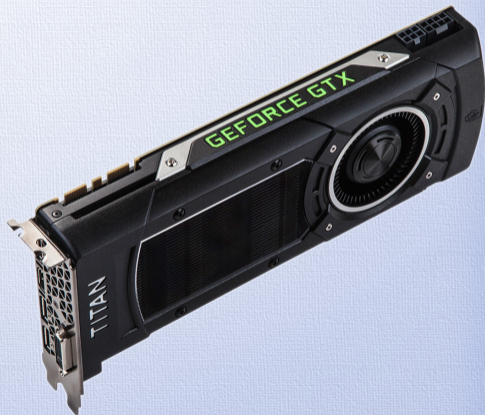
# Why the Success?

- Progress in model design and algorithms
- GPUs



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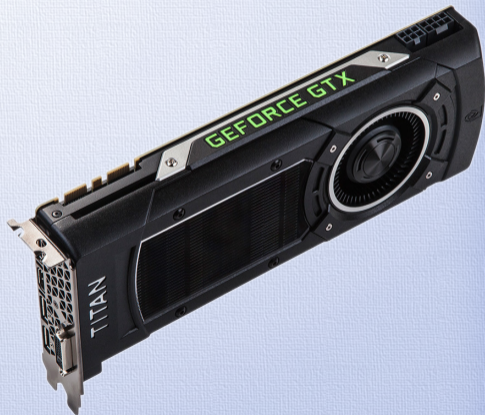
- Progress in model design and algorithms
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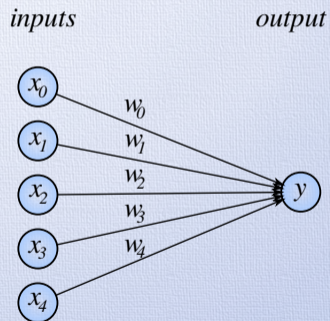
- Progress in model design and algorithms
- GPUs
- Interest from researchers and industry
- Practical use (See previous slide)

*Real applications at Google, Facebook, Tesla, Microsoft, Apple, and others!*



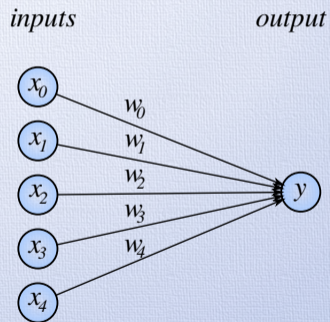
# Perceptron

- 1957, Frank Rosenblatt



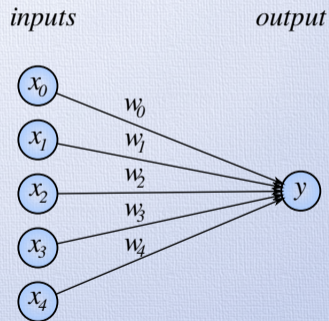
# Perceptron

- 1957, Frank Rosenblatt
- Linear (binary) classification of inputs



# Perceptron

- 1957, Frank Rosenblatt
- Linear (binary) classification of inputs
- Can not learn any non-linear function (e.g. exclusive or, XOR)



# Modelling XOR

$x_0$	1		1	0
	0		0	1
<hr/>				
			0	1
			$x_1$	

# Modelling XOR

$x_0$	1		1	0
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<hr/>				
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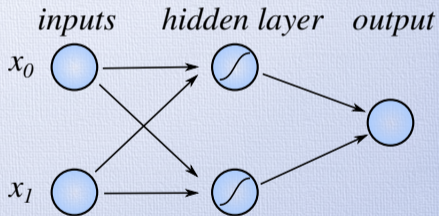
$x_0 \wedge \neg x_1$	1		1	
	0		0	1
<hr/>				
			0	1
			$\neg x_0 \wedge x_1$	



# Modelling XOR

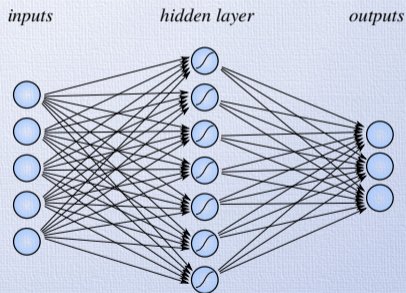
$x_0$	1		1	0
	0		0	1
<hr/>				
			0	1
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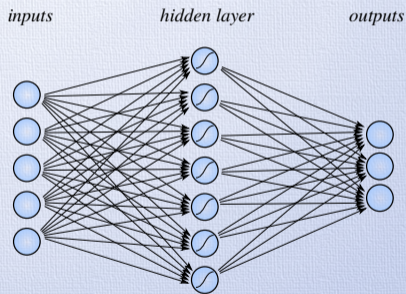
# Artificial Neural Networks

- Combining many units lets us learn non-linear functions



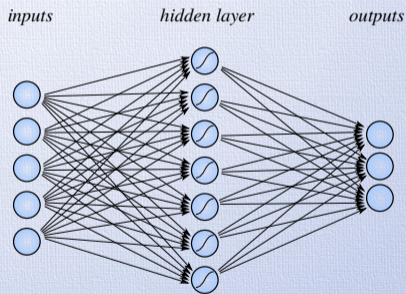
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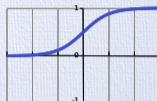
# Artificial Neural Networks

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  - Linear transformation:  $\mathbf{a} = \mathbf{W}\mathbf{x} + \mathbf{b}$

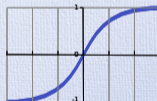


# Artificial Neural Networks

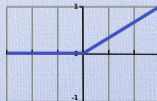
- Combining many units lets us learn non-linear functions
- Each layer:
  - Linear transformation:  $\mathbf{a} = W\mathbf{x} + \mathbf{b}$
  - Non-linear (element-wise) activation:  $\mathbf{h} = g(\mathbf{a})$



*logistic*



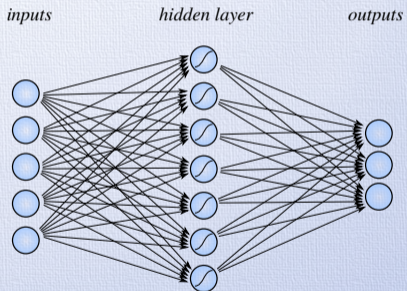
*tanh*



*ReLU*

# Modelling Functions

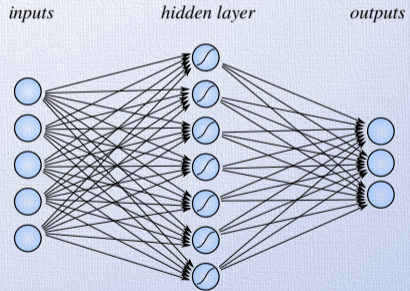
- Universal function approximation



[details](#)

# Modelling Functions

- Universal function approximation
- Stacking layers: function composition

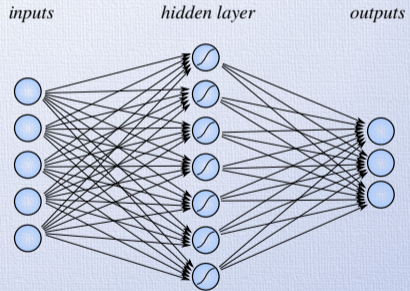


[details](#)

# Modelling Functions

- Universal function approximation
- Stacking layers: function composition
- Train by propagating errors through model, updating weights

[details](#)

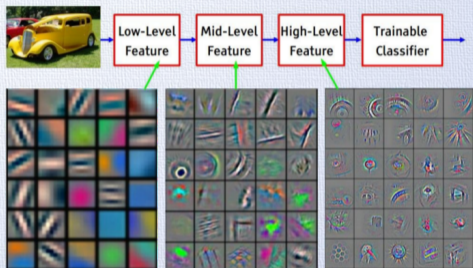




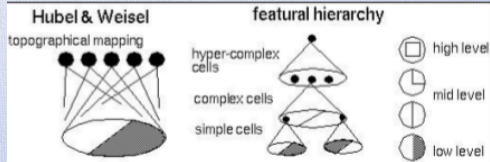
# Representation Learning

- Each layer a non-linear transformation of inputs:

$$\mathbf{z} = \text{sigmoid}(W\mathbf{x} + \mathbf{b})$$

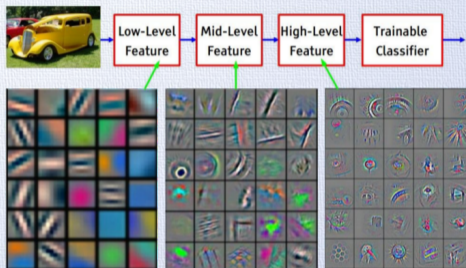


Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

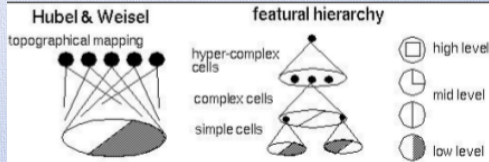


# Representation Learning

- Each layer a non-linear transformation of inputs:  
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- Learning representations; abstractions

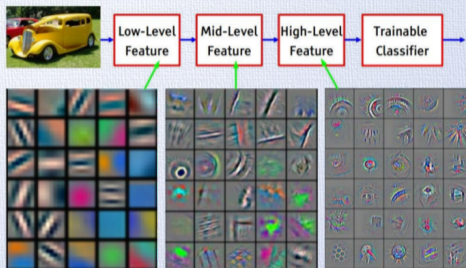


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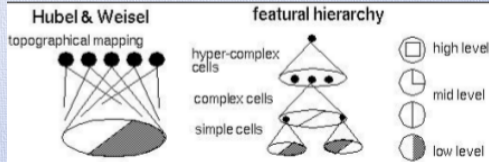


# Representation Learning

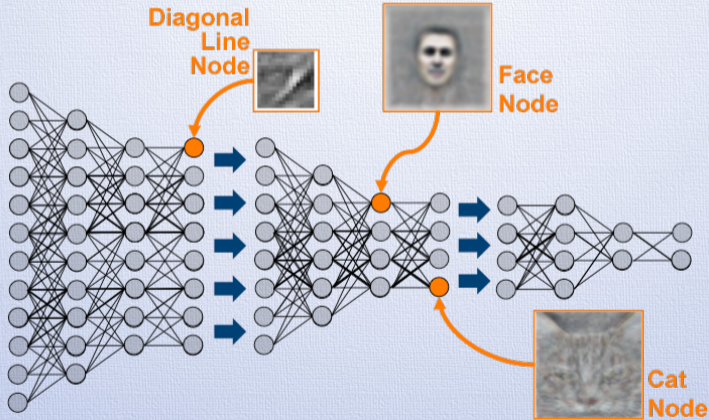
- Each layer a non-linear transformation of inputs:  
 $\mathbf{z} = \text{sigmoid}(W\mathbf{x} + \mathbf{b})$
- Learning representations; abstractions
- In contrast to traditional machine learning, deep learning does not rely on feature engineering!



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]



# Levels of Abstractions



# Convolutional Neural Networks

- Convolution filters; patches matching parts of input
- Successful e.g. for image recognition



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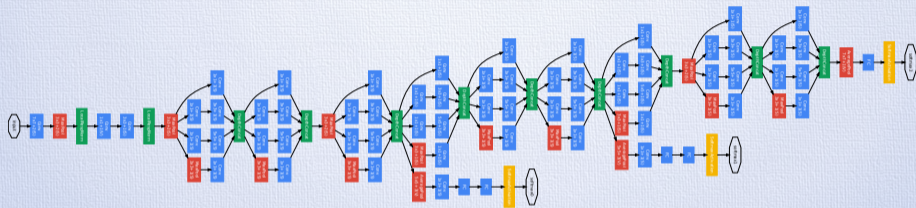


# Convolutional Neural Networks

- Convolution filters; patches matching parts of input
- Successful e.g. for image recognition

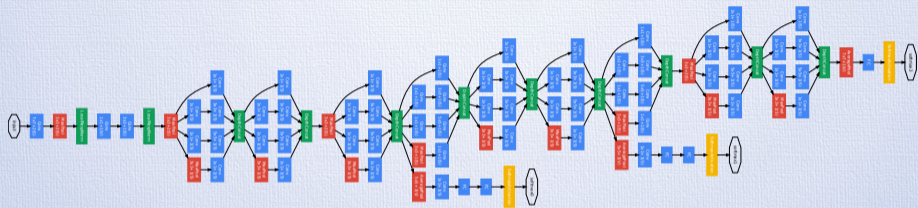


# Deep Learning for Image Processing



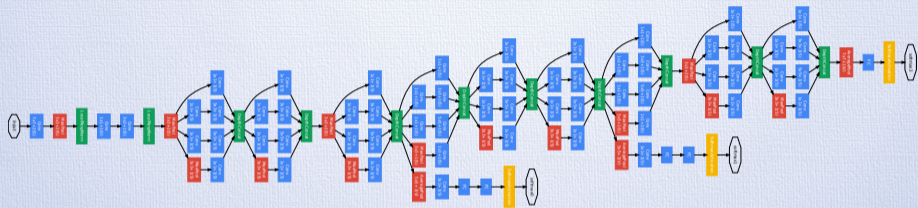
- Deeper and deeper

# Deep Learning for Image Processing



- Deeper and deeper
- 2014: GoogLeNet; 22 layers (illustration)

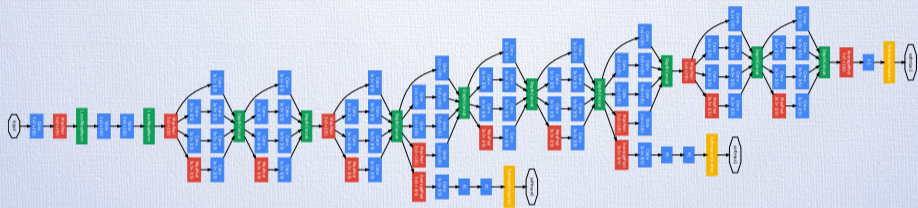
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- 2015: Residual Nets; 152 layers

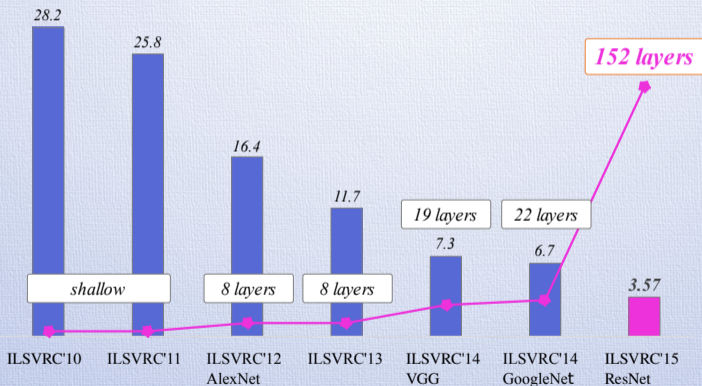


# Deep Learning for Image Processing



- Deeper and deeper
- 2014: GoogLeNet; 22 layers (illustration)
- 2015: Residual Nets; 152 layers
- “Surpassed” human performance in 2015

# Deep Learning for Image Processing



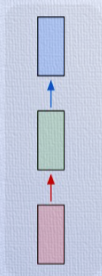
*ImageNet Classification top-5 error (%)*

*Kaiming He, Xiangyu Zhang, Shaoqing Ren, & Jian Sun. "Deep Residual Learning for Image Recognition". arXiv 2015.*

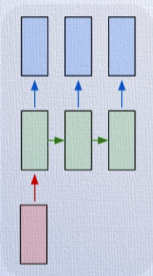
<http://mogren.one/>

# Sequence Modelling

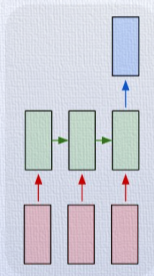
one to one



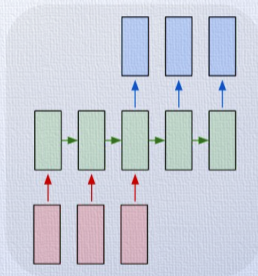
one to many



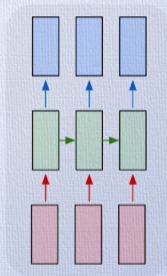
many to one



many to many



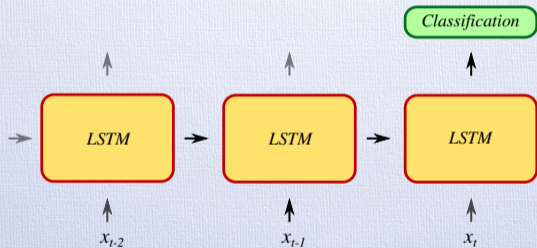
many to many



Andrej Karpathy

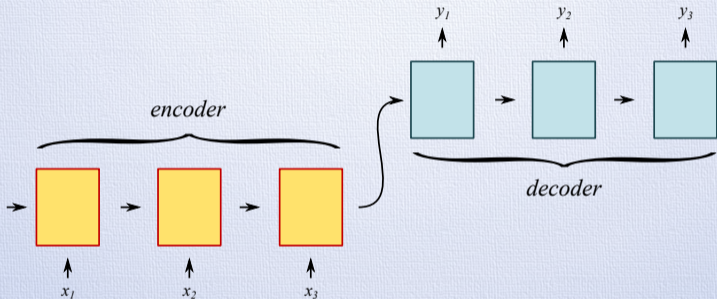
[details](#)

# Sentiment Analysis



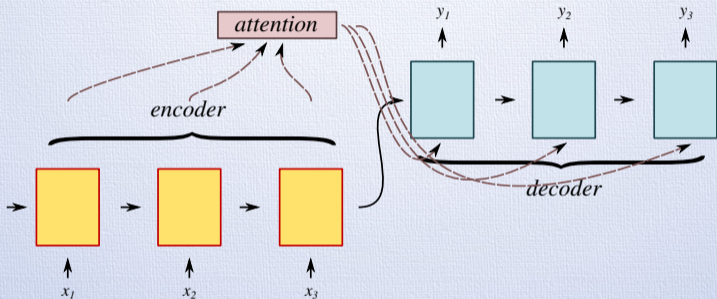
- Binary sequence classification

# Machine Translation



- “Sequence-to-sequence” learning

# Machine Translation



- “Sequence-to-sequence” learning
- Attention models

# Encoding Questions

Responding to Queries using Encoder-Decoder Nets

*Joint work with Jacob Hagstedt.*

- Discussion forums: much information, little structure



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Responding to Queries using Encoder-Decoder Nets

*Joint work with Jacob Hagstedt.*

- Discussion forums: much information, little structure
- Recommending users based on their competence





# Encoding Questions

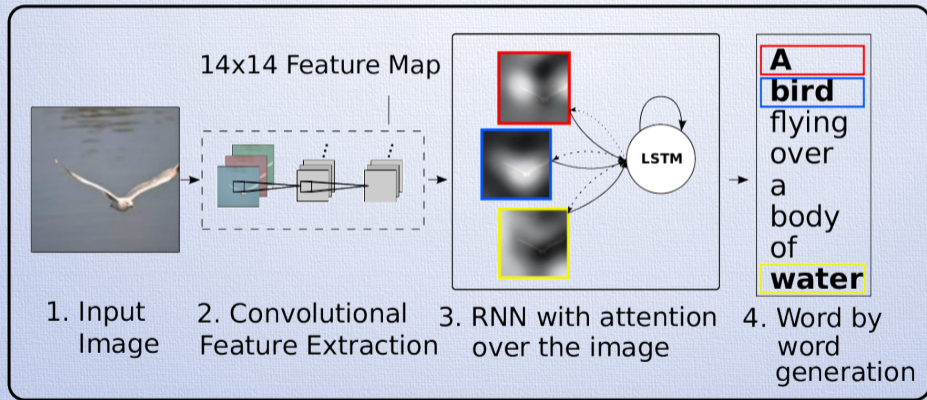
Responding to Queries using Encoder-Decoder Nets

*Joint work with Jacob Hagstedt.*

- Discussion forums: much information, little structure
- Recommending users based on their competence
- Recommending relevant threads and posts



# Caption Generation



[more](#)

# Entity Recognition

## Swedish Medical Domain

*Joint work with Sean Pavlov & Simon Almgren*

Misstanke om [**herpes simplex-encefalit**] föreligger vid akut insjuknande med [**feber**], cerebral påverkan med [**konfusion**], sänkt [**medvetande**] och [**fokala neurologiska symtom**].



# Entity Recognition

## Swedish Medical Domain

*Joint work with Sean Pavlov & Simon Almgren*

- Medical domain text



# Entity Recognition

## Swedish Medical Domain

*Joint work with Sean Pavlov & Simon Almgren*

- Medical domain text
  - Writing style
  - Vocabulary
  - Synonymous
  - Hierarchy/Hyponymy



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- Character recurrent neural network



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  - Writing style
  - Vocabulary
  - Synonymous
  - Hierarchy/Hyponymy
- Character recurrent neural network
- Patient journal data



# Deep Reinforcement Learning

- Learning a policy using an *infrequent* reward signal





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- Deep Q-Learning: Model the “action-value” function



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- Atari games.



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# Deep Reinforcement Learning

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- Atari games.
- Alpha Go
- Autonomous driving



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# Appendix

# Q-Learning Playing Atari Break-Out



Online Offline back to reinforcement learning

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# Attention Visualization



A woman is throwing a frisbee in a park.

[back to caption introduction](#)



# Attention Visualization

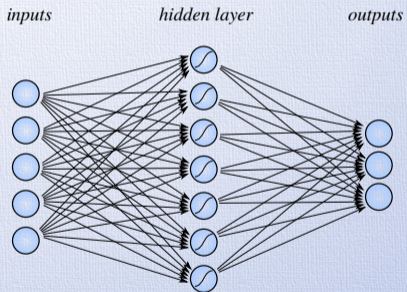


A stop sign is on a road with a mountain in the background.

[back to caption introduction](#)

# Learning

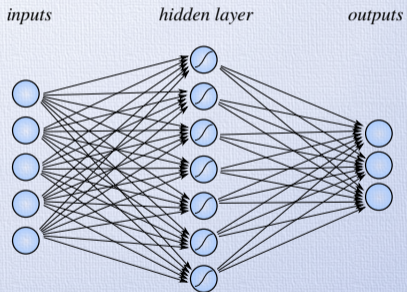
- 1 Forward pass (function application(s))



[back to Learning](#)

# Learning

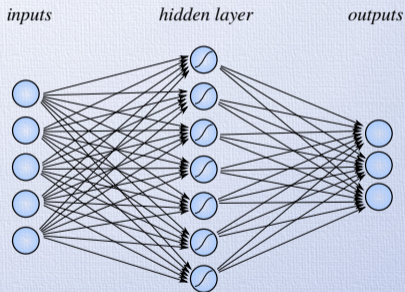
- 1 Forward pass (function application(s))
- 2 Compute error for output



[back to Learning](#)

# Learning

- 1 Forward pass (function application(s))
- 2 Compute error for output
- 3 Compute gradients (backpropagation)  
derivative of stacked layers: chain rule

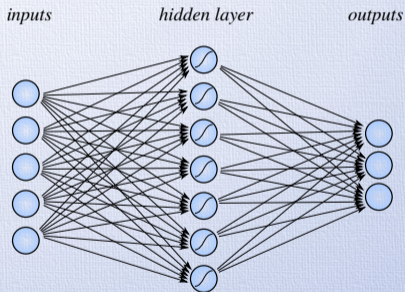


[back to Learning](#)

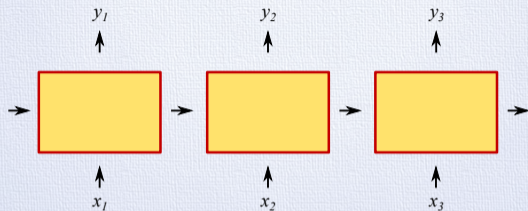
# Learning

- 1 Forward pass (function application(s))
- 2 Compute error for output
- 3 Compute gradients (backpropagation)  
derivative of stacked layers: chain rule
- 4 Update weights (a small step)  
(minibatch stochastic gradient descent)

[back to Learning](#)



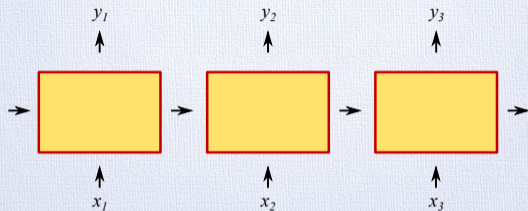
# Modelling Language using RNNs



- Language models:  $P(\text{word}_i | \text{word}_1, \dots, \text{word}_{i-1})$

[back to rnn](#) [click for example](#)

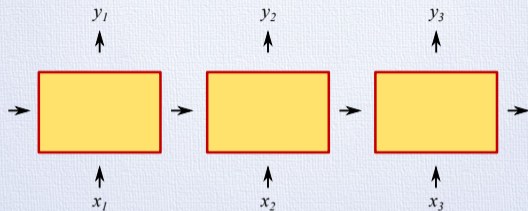
# Modelling Language using RNNs



- Language models:  $P(\text{word}_i | \text{word}_1, \dots, \text{word}_{i-1})$
- Recurrent Neural Networks

[back to rnn](#) [click for example](#)

# Modelling Language using RNNs

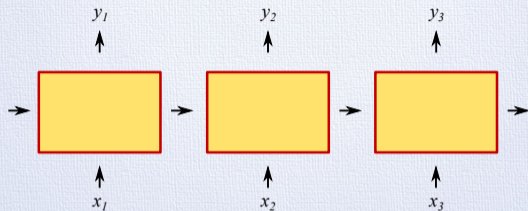


- Language models:  $P(\text{word}_i | \text{word}_1, \dots, \text{word}_{i-1})$
- Recurrent Neural Networks
- “Long Short-Term Memory” (LSTM)

[back to rnn](#) [click for example](#)



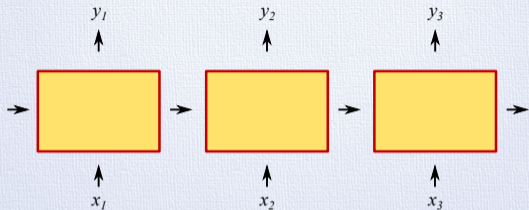
# Modelling Language using RNNs



- Language models:  $P(\text{word}_i | \text{word}_1, \dots, \text{word}_{i-1})$
- Recurrent Neural Networks
- “Long Short-Term Memory” (LSTM)
- Fixed vector representation for sequences

[back to rnn](#) [click for example](#)

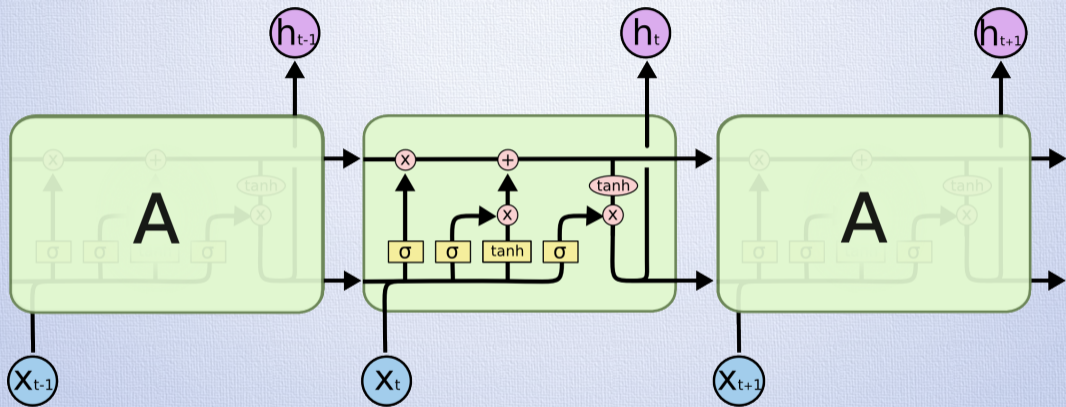
# Modelling Language using RNNs



- Language models:  $P(\text{word}_i | \text{word}_1, \dots, \text{word}_{i-1})$
- Recurrent Neural Networks
- “Long Short-Term Memory” (LSTM)
- Fixed vector representation for sequences
- Language generation (sampling; beam search)

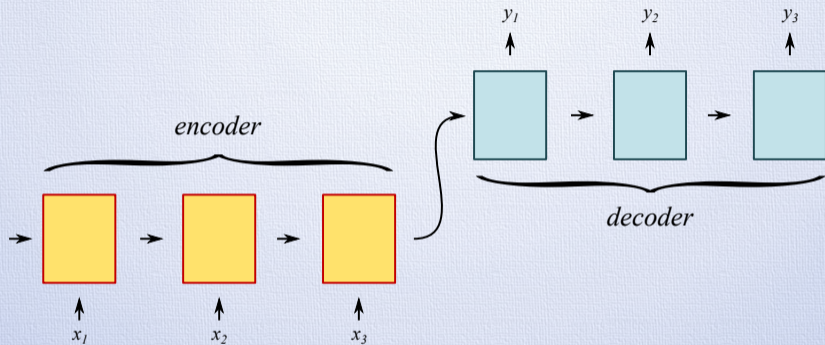
[back to rnn](#) [click for example](#)

# LSTM



Christopher Olah

# Encoder-Decoder Framework



- Sequence to Sequence Learning with Neural Networks *Ilya Sutskever, Oriol Vinyals, Quoc V. Le, NIPS 2014*
- Neural Machine Translation (NMT)

# Encoding Questions

Responding to Queries using Encoder-Decoder Nets

*Joint work with Jacob Hagstedt*

- Goal: assistant in forum environments (e.g. Slack, Stack Overflow)

[more](#)



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- Word embeddings to find relevant comments

[more](#)



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- Learn to suggest relevant forum users (RNN)

[more](#)



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- Word embeddings to find relevant comments
- Learn to suggest relevant forum users (RNN)
- Learn to respond to questions (Encoder-Decoder)

[more](#)





# Discussion Suggestions - Word Embeddings

*Joint work with Jacob Hagstedt*

Q: I like to eat sushi for lunch



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# Discussion Suggestions - Word Embeddings

*Joint work with Jacob Hagstedt*

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A1. Or just simply good lunch sushi (0.86)



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A4. lunch today? I would be up for a burger  
more  
grmacing: (0.78)



Q: react native is the next big thing



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Q: react native is the next big thing

A1. One big thing is that sense and qlikview now will run on the same engine (0.79)



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Q: react native is the next big thing

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A2. that is really big (0.77)

A3. I'm thinking about starting a react project just to learn it and be prepared once native is released  
:simple\_smile: (0.77)

A4. hello <channel> , my client is currently considered whether to go for ios+android native apps or using react native - what would be your recommendations? (when should react native be considered instead of going for native ios/android apps) (0.77)

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# Memory Networks

- Attention refers back to internal memory; state of encoder

[back](#)

# Memory Networks

- Attention refers back to internal memory; state of encoder
- Neural Turing Machines
- (End-To-End) Memory Networks:  
explicit memory mechanisms  
(out of scope today)

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# Entity Linking (EL)

[Barack Obama] is the 44th President of the [US].



The image shows two side-by-side screenshots of Wikipedia pages. The left screenshot is for the article "Barack Obama", which is a redirect from "Barack obama". The right screenshot is for the article "United States", which includes a disambiguation section for "United States of America".

Not logged in Talk C

Article Talk Read View source

## Barack Obama

From Wikipedia, the free encyclopedia  
(Redirected from [Barack obama](#))

*"Barack" and "Obama" redire*  
*Barack Obama, Sr. For other*



WIKIPEDIA  
The Free Encyclopedia

Main page  
Contents  
Featured content

Article Talk

## United States

From Wikipedia, the free encyclopedia

*"United States of America", "Ame*  
*South America, see the America:*  
*(disambiguation) and United Stat*

1 Recognise entity mentions

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The image shows two side-by-side screenshots of Wikipedia pages. The left page is for "Barack Obama", which is a redirect from "Barack obama". The right page is for "United States", which is a disambiguation page. The screenshots illustrate the process of linking entity mentions in a sentence to their corresponding Wikipedia pages.

- 1 Recognise entity mentions
- 2 Link each mention to database

# EL, Work in Progress

- Deep Char BI-LSTM

[back to rnn](#)

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- Deep Char BI-LSTM
- One softmax per term (Kågebäck et.al.)

[back to rnn](#)



# EL, Work in Progress

- Deep Char BI-LSTM
- One softmax per term (Kågebäck et.al.)
- Train on Wikipedia links

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# Char-RNNs

*(Karpathy et.al. 2014)*

- One LSTM module per character

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- Or like Wikipedia markup
- **Or the text-files on my harddrive**

[back to rnn](#)

# With a Little Training

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# With Some More Training

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Graph has 6 neighbors.

Graph has 9 vertices and 699 edges.

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rearnt has 1 neighbors.

Graph has 4 vertices and 7 edges.

This instance has no solution!

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